A Christmas

Tale



Lively Lesson



20 minutes +



5+ dice



Instructions

Divide the class into small groups and give each group a dice. The dice is used to set the scene of the short story which the group will act out in front of the class. 1st throw = story setting, 2nd throw = characters and the 3rd throw = storyline. Give the class a few minutes to decide on their stories and then let them practice for a few minutes before acting out their story.

Health & Safety

- Ensure floors are clear of trip hazards
- Remind pupils of their own spatial awareness
- Give clear instructions

Teacher Tips

This activity is best suited to KS1 & KS2 but can be made suitable for Foundation. See activity sheet for examples.

Foundation: This activity could be carried out as a whole class and they create an active story led by the teacher.



A Christmas Tale

Split your class into groups and give them a dice. Foundation pupils can work together as a class. Roll the dice three times which will dictate the story setting, the characters and the storyline. Let the groups have time to create their short story before performing it to the whole class.

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	1st Roll : Story Setting	2nd Roll: Characters	3rd Roll: Storyline
	The North Pole	Rudolph, Dasher, Dancer	The reindeer are checking the weather before they fly to deliver presents
	Whoville	The Grinch	The Grinch trying to steal all the presents
	Santa's Grotto	Santa's Elves	The elves have run out of wrapping paper, they must think of ways to wrap gifts for everyone
	Winter Wonderland	Two Snowmen friends	They have to host a fantastic party for all their friends, food and entertainment
	Polar Express	Train conductor	The train has run out of fuel, you must gather people to help find some wood
	Candy Cane Lane	Santa & Helpers	Santa has taken a wrong turn and found himself surrounded by Christmas candy canes