

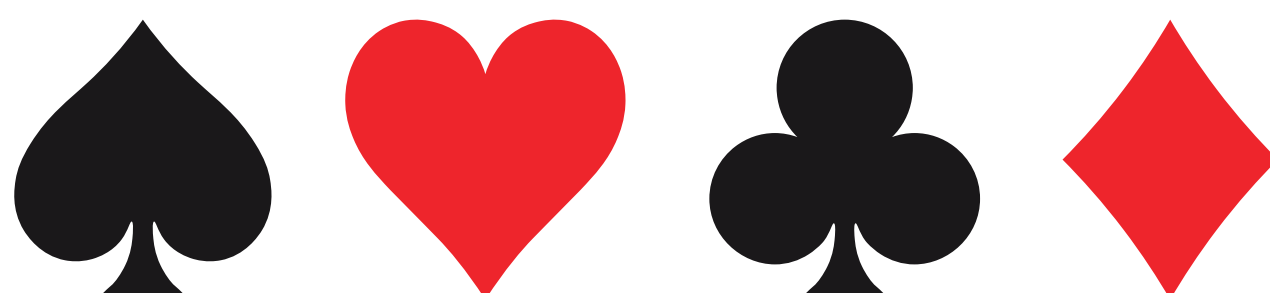
# Game of Cards

## Monkey Madness

5 minutes

## Instructions

Using a deck of cards, remove the ace, and place one card from each suit at different corners of the room. Hold up a card and pupils must move to the suit in the corner of the room that they think the card belongs to.



## Health & Safety

- Ensure floors are clear of trip hazards
- Ensure pupils leave stationary on the table
- Ensure pupils tuck bags in under the desk
- Give clear instructions

## Teacher Tips

This activity may be more suited to KS1 and KS2. However, for foundation this could be simplified by only using the colours of the deck. For example, red and black on opposite sides of the room.