

Hop In



Monkey Madness



5 - 7 minutes



Hoops, Spots or
Cones



Instructions

This activity requires space and either hula hoops, spots or cones. These will be used to show pupils where to stand. Split your class into groups of 4/5. Create a circle with your equipment and instruct the pupils to stand beside (or inside the hoop). The teacher calls out instructions eg. left, right, to try and catch pupils out, allowing the circle to get smaller until you have a winner of each group.

Health & Safety

- Ensure floors are clear of trip hazards before taking part in any activity
- Ensure pupils leave stationary on the table
- Remind pupils of their own spatial awareness
- Give clear instructions

Teacher Tips

Suitable for all ages. See the activity sheet for more information

Foundation: instructions can include in and out only.

KS1: instructions can include in, out, left and right.

KS2: two instructions can be given at the same time, eg. left, hands on knees. eg. out hands on head



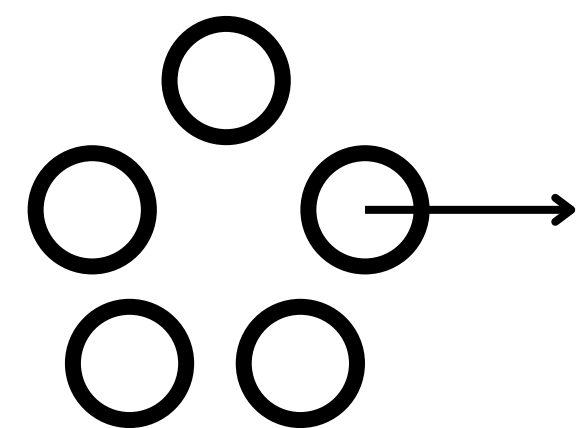
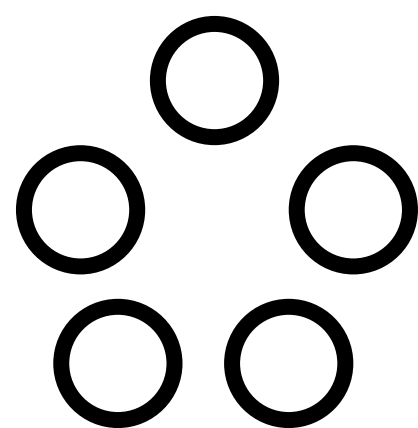
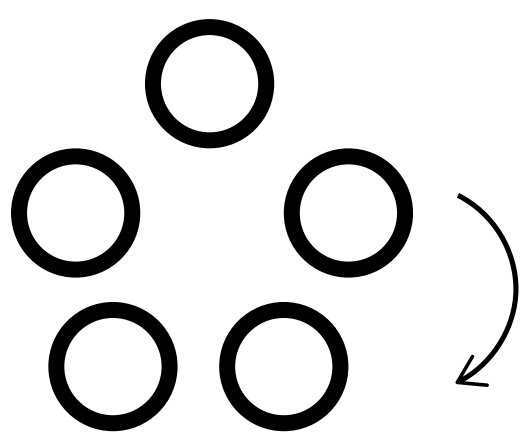
Hop In



A large space is needed for this activity, such as a playground, grass area or hall. Equipment such as hoops, cones or spots on the floor can be used for this activity. In groups of 4/5 instruct pupils to stand in a circle. The teacher then calls out which way to move to try and catch their pupils out.

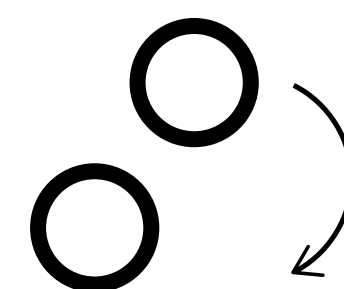
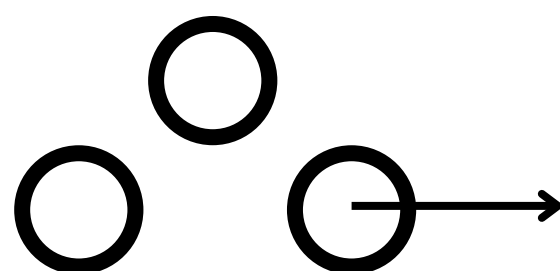
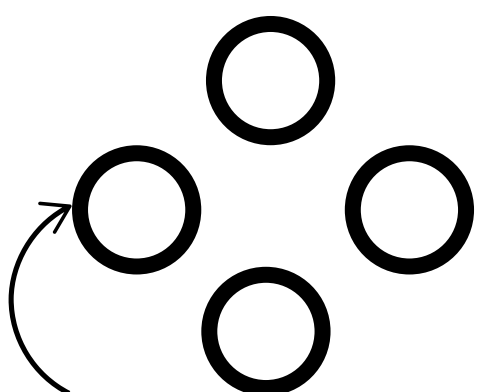
If using hoops pupils can be instructed to jump in and out (forwards or backwards), if using cones pupils can be instructed to be in front or behind. The instructions that you call out can increase in difficulty with increasing age, eventually giving two instructions at the same time eg left on one leg, right hands on head. The aim of the game is to try and catch pupils out and make the circles smaller until you have a winner.

Activity Set Up



Arrows show directions of travel

The diagrams below show how the circle gets smaller once someone is out



Chest
Heart &
Stroke