

X's & O's



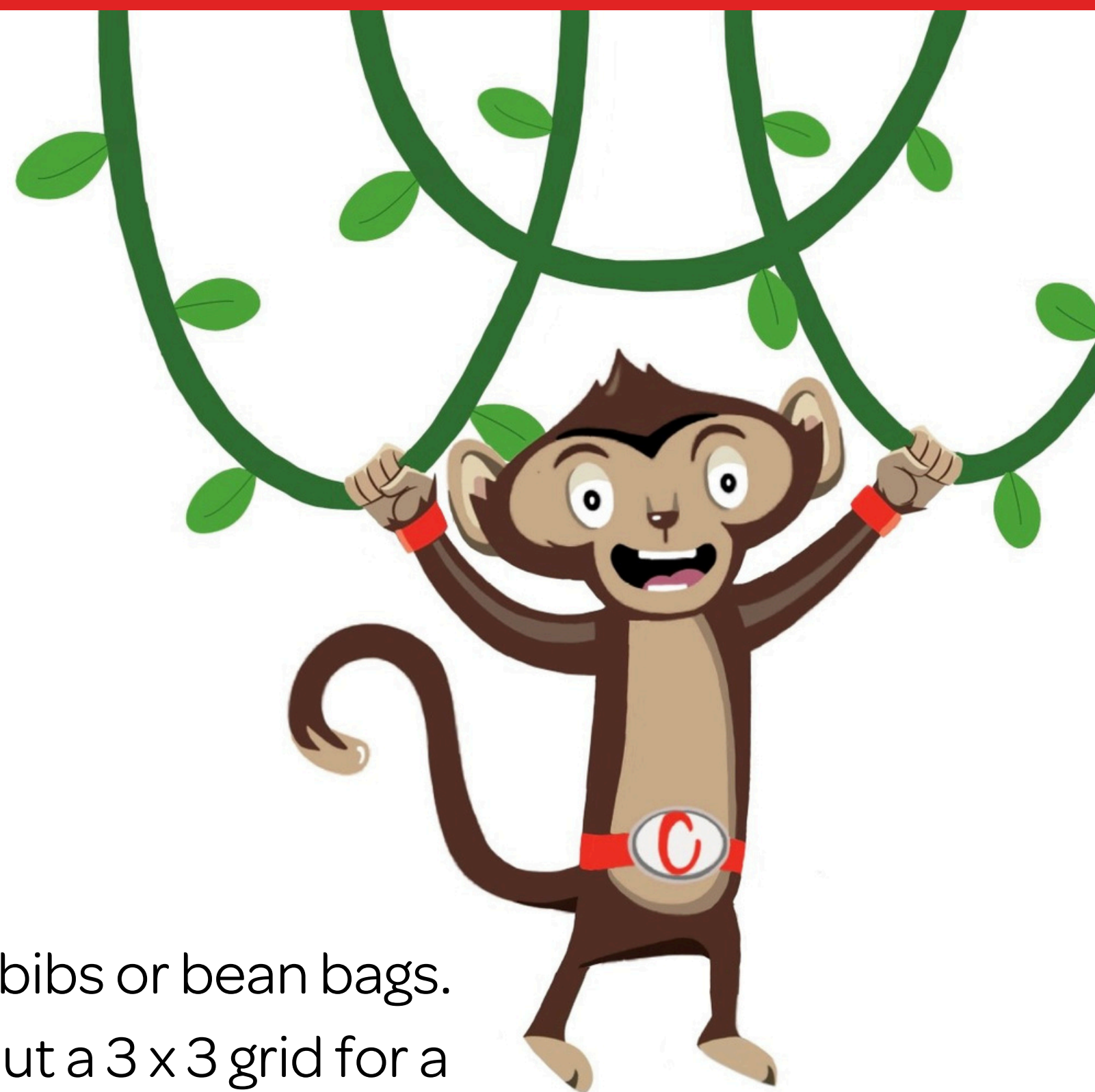
Monkey Madness



10 minutes+



Bibs, bean bags & skipping ropes



Instructions

This activity requires space and either bibs or bean bags. You will also need something to mark out a 3 x 3 grid for a large, real life game of X's and O's. You could use skipping ropes or hoops to mark the grid.

Split the class into two teams one being X's and one being the O's. Like a relay, one person from each team goes at the same time, the next person can go once they return.

Health & Safety

- Ensure floors are clear of trip hazards before taking part in any activity
- Ensure pupils leave all stationary in the classroom
- Remind pupils of their own spatial awareness
- Give clear instructions

Teacher Tips

Suitable for all ages. See the activity sheet for more information

Foundation: instead of X's and O's pupils could dress a teddy bear for winter or summer

KS1 & 2: First team to create a line of 3 wins



X's & O's

Foundation: Divide the class into two teams. Instead of X's and O's, pick one person who stands at the end to be dressed by the other member of the team and the the two teams have to drop one item up at a time to their person and they then put that item on. First team with person fully dressed wins. These could be clothes for a hot day, cold day or rainy day.

KS1 & KS2: Create a large 3 x 3 X's and O's grid using skipping ropes or hoops. Divide the class into two teams both different colours of either bips or bean bags. This will determine what team is an X or an O. First team to get three colours in a row, straight or diagonally wins.

Foundation Example

Have the items of clothing in a bucket and let pupils choose what item they want.

